

//_250413_NightDay_Solax_SwitchFanAndSockets

```
// This program uses the data from the solar panel inverter to switch the sockets
// of power users "on" or "off" in such a way that the power of the solar panels
// is used directly during the time it is produced.
// The relay of the switchable boiler socket is hard wired to the microprocessor.
// Some other power users are plugged in remote controllerd sockets which are
// controole by a small 433MHz transmitter.
// To provide extra external cooling a fan is switched on at a certain temperature
// To determine when the inverter is awake and can be addressed a small solar panel
// is monitorred. When a certain voltage (pV) is reached, the inverter can be
// provided with an address an can be asked for it's data
// a green LED will indicate the use of the inverter's data.
```

// Hardware connections:

```
// Arduino MAX 485
// D5 DE Data Enable (DEPin)
// D4 RE Receive Enable(REPin)
// D3 RO Receive Out (SSerialRX)
// D6 DI Data In (SSerialTX)
// 3.3V VCC (5V also allowed)
// GND GND
// RS485 A SOLAX Inverter RJ45 pin 4
// RS485 B SOLAX inverter RJ45 pin 5
// D8 FanRelay Data
// 5V VCC of FanRelay,VCC of 433MHZ TX, Diode and LED of Boiler circuit
// GND GDD of FanRelay, Emittor, Pulldown resistors and GND 433MHZ TX
// D9 Basis of transistor of boiler circuit.
// D10 Mode-switch down Input 5V
// D11 Mode-switch up Input 5V
// D12 Data to 433MHz TX
// A0 Voltage meassuring from mall solar panel
// D2 Green LED to indicate datareception from inverter > 50 W
```

```
// Mode switch:
```

```
// A 3-way switch let you choose from different CONDITIONS
// 3-WAY SWITCH UP: BOILER socket "on" independent on power_Solax
// one RC socket is switched "on", when there's excess power
// 3-WAY SWITCH DOWN: BOILER socket "off"
// The remote sockets are switched depending on the delivered power
// 3-WAY SWITCH MIDDLE position: BOILER "power regulated"
// ona RC socket is switched "on", when there's excess power
```

```
#include <SoftwareSerial.h>
#define SSerialRX 3 // Receive Out
#define REPin 4 // Receive Enable
#define DEPin 5 // Data Enable
#define SSerialTX 6 // Data In
#define RS485Receive LOW
```

```

#define RS485Transmit HIGH
#define FanRelayPin 8
#define BoilerSocketPin 9
#define ModeAlwaysOffPin 10 // Input, set menu choice 3 when HIGH
#define ModeAlwaysOnPin 11 // Input, set menu choice 1 when HIGH
#define RCDataPin 12 // Data to the 433 MHz transmitter
#define VoltPin A0 // analogread small solar panel
#define SolaxDataLED 2 // indicator Solax provides data

SoftwareSerial RS485Serial(SSerialRX, SSerialTX);
byte AddressInput[] = {0xAA,0x55,0x00,0x00, 0x00,0x00, 0x10, 0x01, 0x0F,
//          Header, AccesPoint, Solax X1 ,Contr, Func, Length
    0x31,0x32,0x33,0x34,0x35,0x36,0x37,0x37,0x36,0x35,0x34,0x33,0x32,0x31, 0x0A,0x04,0x01};
//  Serialnumber data 0 ----->13 ,address, checksum
byte ConformationInput[12]; // the conformation send by the inverter is 12 bytes long
byte RequestData[]={0xAA,0x55, 0x00,0x00, 0x00,0x0A, 0x11, 0x02, 0x00, 0x01,0x1C};
//          Header , Source , SOLAX ,Control,Func,Length, Check 2b
byte DataInput[63];

// Declaration and on-off settings (power in watts)
int power_Boiler_Off = 1550; //1475 winter
int power_Boiler_On = 1600; //1525 winter
int power_RCA_Off = 550; // 50 less in winter
int power_RCA_On = 600;
int power_RCB_Off = 1050;
int power_RCB_On = 1100;
int power_RCC_Off = 1550;
int power_RCC_On = 1600;
int power_BoilerPlusRC_Off = 2000;
int power_BoilerPlusRC_On = 2050;
int temp_Fan_On = 32; // °C
int temp_Fan_Off = 27;
int temp_Solax = 33; // start with the fan running
float pV = 0.0; // voltmeasuring small solar panel
float volt_SunUp = 0.8; // * START daytime part loop approx 400 Watts
long switchOffDelay = 2000; // millisecs delay before switching off
long dayloopdelay = 9000; // 9 seconds
long nightloopdelay = 60000; // 1 minute
bool daytime = false; // inverter off

// Declarations and conditions
int MenuChoice = 2; // switch condition
int MenuChoice_old = 2; // last switch condition
int power_Solax = 0; // data from inverter
float voltage_Grid = 0.0; // data from inverter
byte InByte = 0;
bool boiler_allowedOn = false; // set by powervalue
bool socketA_allowedOn = false; // or switch
bool socketB_allowedOn = false;

```

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bool socketC_allowedOn = false;
bool AddressAssigned = false;

bool boiler_switchedOn = false; // runtime situation
bool socketA_switchedOn = false;
bool socketB_switchedOn = false;
bool socketC_switchedOn = false;

// Setting of the used RC switches
// delay times (pinData HIGH or LOW situations) in  $\mu$  seconds:
#define Bit24HighUp 998 //44 samplepoints
#define Bit24HighDown 476 //21 samplepoints
#define Bit24LowUp 295 //13 samplepoints
#define Bit24LowDown 1179 //52 samplepoints

#define Bit32HighUp 1429 //66 samplepoints
#define Bit32HighDown 590 //26 samplepoints
#define Bit32LowUp 408 //18 samplepoints
#define Bit32LowDown 1610 //71 samplepoints

#define StartDelay24LowUp 400
#define StartDelay24LowDown 2250
#define StartDelay32LowUp 408
#define StartDelay32LowDown 7188

// commands for the 3 sockets; 24 bit pattern is send 6x, 32 bit pattern 4x
bool S24[6][24] = {{0,0,1,1,0,0,0,0,1,0,1,1,1,0,1,0,0,0,1,1,0,1,0,1}, // A_ON
{0,0,1,1,0,1,1,1,0,0,0,0,1,1,0,1,0,1,0,0,0,1,0,1}, // A_OFF
{0,0,1,1,1,0,1,1,1,1,0,0,0,0,1,1,0,1,1,0,1,1,0,0}, // B_ON
{0,0,1,1,1,1,1,0,0,1,1,1,0,1,1,0,0,1,1,1,1,1,0,0}, // B_OFF
{0,0,1,1,0,1,1,0,1,1,1,0,0,0,0,1,1,0,1,1,1,1,1,0}, // C_ON
{0,0,1,1,0,1,0,1,0,1,1,0,1,0,0,0,0,0,1,1,1,1,1,0}}; // C_OFF
bool S32[6][32] =
{{0,0,1,1,1,0,1,0,1,1,1,1,0,1,1,1,1,1,1,1,0,0,1,1,0,1,0,1,0,1}, // A_ON
{1,0,1,1,1,1,0,0,1,1,1,0,1,1,1,0,0,1,1,0,1,1,1,1,0,0,1,0,1,0,1}, // A_OFF
{1,1,1,1,0,0,0,1,0,1,0,1,1,1,1,1,1,1,1,1,0,1,0,1,1,0,1,0,0,1,1}, // B_ON
{1,0,0,0,1,0,1,1,1,0,0,0,1,1,1,0,1,0,0,1,1,0,0,0,1,0,0,1,0,0,1,1}, // B_OFF
{1,1,1,1,1,1,1,1,1,1,0,1,1,0,0,1,1,0,1,0,1,0,0,1,1,1,0,1,1,0,1,1}, // C_ON
{1,1,0,1,0,0,1,1,0,0,1,0,0,0,0,1,1,0,0,0,0,0,0,1,1,0,0,1,1,0,1,1}}; // C_OFF

// Function to set the menu value according to the 3-way switch
void SetMenu()
{
if(digitalRead(ModeAlwaysOnPin) == HIGH)
MenuChoice = 1; //Boilersocket always on (UP)
if(digitalRead(ModeAlwaysOffPin) == HIGH)
MenuChoice = 3; //Boilersocket always off (DOWN)
if((digitalRead(ModeAlwaysOnPin) == LOW) && (digitalRead(ModeAlwaysOffPin) == LOW))
MenuChoice = 2; // Boilersocket power_Solax regulated

```

```

Serial.println();
Serial.print("ModeSwitch Socket On ");
Serial.print(digitalRead(ModeAlwaysOnPin));
Serial.println();
Serial.print("ModeSwitch Socket Off ");
Serial.print(digitalRead(ModeAlwaysOffPin));
Serial.println();
}

```

// Function to assign an address to the Solax inverter

```

void AssignAddress()
{
    digitalWrite(REPin, RS485Transmit);
    digitalWrite(DEPin, RS485Transmit);
    RS485Serial.write(AddressInput,sizeof(AddressInput));
    delay(100);
    digitalWrite(REPin, RS485Receive);
    digitalWrite(DEPin, RS485Receive);
    int index = 0;
    while(RS485Serial.available())
    {
        InByte = (byte)RS485Serial.read();
        ConformationInput[index] = InByte;
        index++;
    }
    if(ConformationInput[9] == 6)
        AddressAssigned = true;
}

```

// Function to get the data packet from the inverter

// and update the data of interest

```

void GetSolaxData()
{
    digitalWrite(REPin, RS485Transmit); // set send mode
    digitalWrite(DEPin, RS485Transmit);
    RS485Serial.write(RequestData,sizeof(RequestData));
    digitalWrite(REPin, RS485Receive); // set receive mode
    digitalWrite(DEPin, RS485Receive);
    int index = 0;
    while(RS485Serial.available())
    {
        InByte = (byte)RS485Serial.read();
        DataInput[index] = InByte;
        index++;
    } // update the data values of interest
    power_Solax = DataInput[28] + 256 * DataInput[27];
    if (power_Solax > 0)
    {
        temp_Solax = DataInput[10];
    }
}

```

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voltage_Grid = (DataInput[24] + 256 * DataInput[23]) / 10.0;
Serial.println();
Serial.print("Watts: ");
Serial.print(power_Solax);
Serial.println();
Serial.print("Temperature: ");
Serial.print(temp_Solax);
Serial.println();
Serial.print("gridVoltage: ");
Serial.print(voltage_Grid);
Serial.println();
}
}

```

void switchRCsockets(bool withBoiler)

```

{
  if (withBoiler == false) // switch the RC sockets while boiler off
  {
    if(power_Solax >= power_RCA_On)
    {
      socketA_allowedOn = true;
      if(socketA_switchedOn == false)
      {
        switchRC(0); // Socket A ON
        socketA_switchedOn = true;
      }
    }
    if((power_Solax < power_RCA_Off) && (socketA_switchedOn == true))
    {
      delay(switchOffDelay); // delay and measure again
      GetSolaxData();
      if(power_Solax < power_RCA_Off)
      {
        socketA_allowedOn = false;
        switchRC(1); // Socket A OFF
        socketA_switchedOn = false;
      }
    }
    if(power_Solax >= power_RCB_On)
    {
      socketB_allowedOn = true;
      if(socketB_switchedOn == false)
      {
        switchRC(2); // Socket B ON
        socketB_switchedOn = true;
      }
    }
    if((power_Solax < power_RCB_Off) && (socketB_switchedOn == true))
    {

```

```

delay(switchOffDelay); // delay and measure again
GetSolaxData();
if(power_Solax < power_RCB_Off)
{
    socketB_allowedOn = false;
    switchRC(3); // Socket B OFF
    socketB_switchedOn = false;
}
}
if(power_Solax >= power_RCC_On)
{
    socketC_allowedOn = true;
    if(socketC_switchedOn == false)
    {
        switchRC(4); // Socket C ON
        socketC_switchedOn = true;
    }
}
if((power_Solax < power_RCC_Off) && (socketC_switchedOn == true))
{
    delay(switchOffDelay); // delay and measure again
    GetSolaxData();
    if(power_Solax < power_RCC_Off)
    {
        socketC_allowedOn = false;
        switchRC(5); // Socket C OFF
        socketC_switchedOn = false;
    }
}
}
if(withBoiler == true) // switch the RC sockets while boiler on
{
    if(power_Solax >= power_BoilerPlusRC_On)
    {
        socketA_allowedOn = true;
        if(socketA_switchedOn == false)
        {
            switchRC(0); // Socket A ON
            socketA_switchedOn = true;
        }
    }
}
if((power_Solax < power_BoilerPlusRC_Off) && (socketA_switchedOn == true))
{
    delay(switchOffDelay); // delay and measure again
    GetSolaxData();
    if(power_Solax < power_BoilerPlusRC_Off)
    {
        socketA_allowedOn = false;
        switchRC(1); // Socket A OFF
    }
}

```

```

        socketA_switchedOn = false;
    }
}
Serial.println();
Serial.print(" boiler_switchedOn = ");
Serial.print(boiler_switchedOn);
Serial.println();
Serial.print(" socketA_switchedOn = ");
Serial.print(socketA_switchedOn);
Serial.println();
Serial.print(" socketB_switchedOn = ");
Serial.print(socketB_switchedOn);
Serial.println();
Serial.print(" socketC_switchedOn = ");
Serial.print(socketC_switchedOn);
Serial.println();
}

```

// Function to send the TX signal depend on socket and command
void switchRC(int commandNumber)

```

{
    int bitNumber;
    int bitPattern;
    Serial.println();
    Serial.print("Function switchRC called. Commandnumber: ");
    Serial.print(commandNumber);

    for (bitPattern = 0; bitPattern < 6; bitPattern++) // 24 bit part 6 times
    {
        // start with extra LOW part
        digitalWrite(RCDataPin, HIGH);
        delayMicroseconds(StartDelay24LowUp);
        digitalWrite (RCDataPin, LOW);
        delayMicroseconds(StartDelay24LowDown);
        for (bitNumber = 0; bitNumber < 24; bitNumber++)
        {
            if (S24[commandNumber][bitNumber] == HIGH)
            {
                digitalWrite (RCDataPin, HIGH);
                delayMicroseconds(Bit24HighUp);
                digitalWrite (RCDataPin, LOW);
                delayMicroseconds(Bit24HighDown);
            }
            else
            {
                digitalWrite (RCDataPin, HIGH);
                delayMicroseconds(Bit24LowUp);
                digitalWrite (RCDataPin, LOW);
            }
        }
    }
}

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```

    delayMicroseconds(Bit24LowDown);
  }
}
}
for (bitPattern = 0; bitPattern < 4; bitPattern++) // 32bits part 4 times
{
  //start with an extra long LOW
  digitalWrite (RCDDataPin, HIGH);
  delayMicroseconds(StartDelay32LowUp);
  digitalWrite (RCDDataPin, LOW);
  delayMicroseconds(StartDelay32LowDown);
  for (bitNumber = 0; bitNumber < 32; bitNumber++)
  {
    if (S32[commandNumber][bitNumber] == HIGH)
    {
      digitalWrite (RCDDataPin, HIGH);
      delayMicroseconds(Bit32HighUp);
      digitalWrite (RCDDataPin, LOW);
      delayMicroseconds(Bit32HighDown);
    }
    else
    {
      digitalWrite (RCDDataPin, HIGH);
      delayMicroseconds(Bit32LowUp);
      digitalWrite (RCDDataPin, LOW);
      delayMicroseconds(Bit32LowDown);
    }
  }
}
}
}

```

void setup()

```

{
  pinMode(REPin, OUTPUT);
  pinMode(DEPin, OUTPUT);
  pinMode(SSerialRX, INPUT);
  pinMode(SSerialTX, OUTPUT);
  pinMode(FanRelayPin, OUTPUT);
  pinMode(BoilerSocketPin, OUTPUT); // to relay on the socket
  pinMode(ModeAlwaysOnPin, INPUT);
  pinMode(ModeAlwaysOffPin, INPUT);
  pinMode(RCDDataPin, OUTPUT);
  pinMode(VoltPin, INPUT);
  pinMode(SolaxDataLED, OUTPUT);
  Serial.begin(9600);
  Serial.println("_250413_NightDay_Solax_SwitchFanAndSockets");
  Serial.println();
  Serial.println(" Voltage small solar panel ");
  Serial.println();
}

```

```

digitalWrite(REPin, RS485Receive);
digitalWrite(DEPin, RS485Receive);
digitalWrite(FanRelayPin, HIGH); // Fan off
digitalWrite(SolaxDataLED, LOW);
RS485Serial.begin(9600); // set data rate
daytime = false;
}

void loop()
{
  if(daytime == false) // * * * NIGHT TIME * * *
  {
    pV = 5.0 * (analogRead(VoltPin)) / 1024.0; // voltage small solar panel
    Serial.println(pV);
    if (pV >= volt_SunUp) // switch to day mode
    {
      pV = 0;
      daytime = true;
      Serial.println(" Daytime part of loop ");
    }
    delay(nightloopdelay);
  }
  if(daytime == true) // * * DAYTIME * *
  {
    if (AddressAssigned == false)
    {
      Serial.println();
      Serial.println(" Assigning address to Inverter....");
      AssignAddress();
      delay(1000);
      if(AddressAssigned == true)
        Serial.println("Address Assigned ");
    }
    SetMenu(); // Check the menu switch
    delay(200);
    GetSolaxData(); // Get the datapacket from the inverter
    delay(200);
    if(power_Solax > 50) // Indicate data input with green LED
      digitalWrite(SolaxDataLED, HIGH);
    if (temp_Solax >= temp_Fan_On)
      digitalWrite(FanRelayPin, LOW); // Fan on
    if ((temp_Solax < temp_Fan_Off) && (power_Solax > 0))
      digitalWrite(FanRelayPin, HIGH); // Fan off
    // * * Switch the sockets * *
    if(MenuChoice == 1) // * * 3-Way switch Up Boilersocket powered
    {
      boiler_allowedOn = true;
      digitalWrite(BoilerSocketPin,HIGH);
      boiler_switchedOn = true;
    }
  }
}

```

```

    switchRCsockets(boiler_switchedOn);
}
if(MenuChoice == 3) // * * 3-Way switch Down Boilersocket off
{
    boiler_allowedOn = false;
    digitalWrite(BoilerSocketPin, LOW);
    boiler_switchedOn = false;
    switchRCsockets(boiler_switchedOn);
}
if(MenuChoice == 2) // * * 3-Way switch neutral Boiler Solar regulated
{
    if(power_Solax >= power_Boiler_On)
    {
        boiler_allowedOn = true;
        if(boiler_switchedOn == false)
        {
            digitalWrite(BoilerSocketPin, HIGH);
            boiler_switchedOn = true;
        }
    }
    if((power_Solax < power_Boiler_Off) && (boiler_switchedOn == true))
    {
        delay(switchOffDelay); // delay and measure again
        GetSolaxData();
        if(power_Solax < power_Boiler_Off)
        {
            boiler_allowedOn = false;
            digitalWrite(BoilerSocketPin, LOW);
            boiler_switchedOn = false;
        }
    }
    switchRCsockets(boiler_switchedOn);
}
if((power_Solax > 0) && (power_Solax < 50)) // exit day part
{
    pV = 0.0;
    power_Solax = 0;
    digitalWrite(FanRelayPin, HIGH); // Fan off
    digitalWrite(SolaxDataLED, LOW);
    daytime = false;
    delay(200);
}
delay(dayloopdelay);
}
}
// Sketch uses 8326 bytes (25%) of program storage space.
// Global variables use 1155 bytes (56%) of dynamic memory.

```